SMART LAB

YOUTH WORK

Call for Participants

young initiative

Erasmus+

AIM

Develop the capacity of youth workers to increase their access to young people with fewer opportunities in the context of the digital era.

OBJECTIVES

1. Empower 30 youth workers from 8 European countries to better understand and respond to the opportunities, challenges and threats of digitalisation in youth work.
2. Equip 30 youth workers from 8 European countries with the skills and tools needed to better access marginalised young people through "smart youth work".
3. Increase the organisational capacity of 8 European youth organisations to better access marginalised young people in their communities in the context of the digital era.

Digital Youth Work
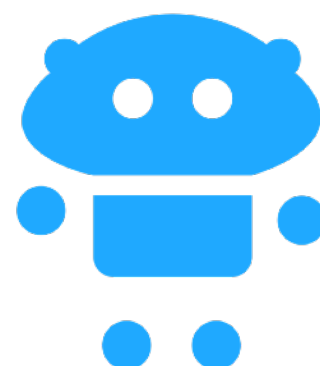
Impact of automation on youth work

Key Programme Elements

✓ Hot issues, common challenges and best practices in using online tools and networks for educational inclusive youth work;

✓ Role(s), context, ethics & competences of youth workers in creating and maintaining "smart" (digital) youth work;

✓ Impact, challenges and opportunities of automation, digitalisation and the Fourth Industrial Revolution on us as youth workers and on the communities where we work with;

✓ Exclusion, inclusion, participation: what groups and individuals are we talking about? What do we want to reach with & for them, and how?

✓ Learning and non-formal education: approaches, conditions, models, factors, processes;

✓ Meeting the needs of inclusion groups: matching of target group ↔ needs ↔ objectives ↔ methodology, ensuring impact and relevance;

✓ Practical tools and methods for the design, facilitation & assessment of educational activities;

✓ Partnership-building and the development of follow-up activities;

Pedagogical Approach

The training course will be based on the specific needs of the participants and partner organisations, and will be highly participatory. Diversity will be considered as a resource for the exchange and transfer of competences, as well as special attention is paid to the intercultural dimension of the project. There will only be few frontal lectures, the main part of the training course will be delivered in the form of practical sessions implemented by the participants in a learning by-doing fashion, using the full toolbox of non-formal education and experiential learning. The trainers will take care of creating a supportive and safe learning environment, where participants are encouraged to learn and challenge themselves to contribute to their personal, professional and organisational development. Special attention is paid to making the learning points of the training course relevant, sustainable and transferable. All handouts of the training course will accessible in a blended online learning and resource environment. Expect to heavily use online tools during the programme.

Practical Information

Location

Bucharest, Romania

Bucharest is the largest city of Romania with over 2 million inhabitans and is also the capital of the country. It ranks as the 10th city of the European Union population-wise. Bucharest has an important historical and cultural heritage, being also known as the Little Paris, especially in the interbelic period.

Project Dates

15 - 23 February 2020 (7 days + 2 travel days)

Key Practical Info

- The main airport in Bucharest is Otopeni (OTP). From there you can reach the venue by bus (1 euro) or Uber/Taxi (around 5-10 euros);

- Accommodation and activities will take place at the **Hotel Yesterday***** (https://yesterday.ro) in Bucharest, in twin and triple rooms (individual beds in each);

Partners and travel budgets

Organization Name	Country	Number of Participants	Maximum travel reimbursement
NGO Youth Club Active	Estonia	4	275€ / pax
Stowarzyszenie Nie Europejskie Centrum Inicjatyw Mlodziezowych	Poland	3	275€ / pax
Futuro Digitale	Italy	4	275€ / pax
Associacao Social Recreativa Juventude Vila Fonche	Portugal	3	360€ / pax
YOUTH WORK EUROPE	United Kingdom	4	360€ / pax
Eurobug International Youth Work Training and Collaboration	Ireland	3	360€ / pax
Norsensus Mediaforum	Norway	3	360€ / pax
A4ACTION	Romania	2	20€ / pax
Asociatia Young Initiative	Romania	4	180 € / pax

Financial conditions

- Accommodation, meals and activities will be covered from the project budget;

- Travel will be reimbursed up to the maximum level allowed by your distance band (described in the table above);

Participant`s Profile

- Active youth workers who are directly engaging young people in their communities, either online or offline;
- Strong interest in learning about digitalisation and proven motivation for using digital youth work;
- Working or willing to work with young people with fewer opportunities (or supporting this direction in the organisation);
- Commitment to the full duration of the programme, including before and after the training course;
- Willingness to disseminate the knowledge gained with their peers;
- Commitment to pilot-test a digital youth work activity in their community with their young people after the mobility;
- English skills at a conversational level;
- Minimum age: 18;

Support Team

Carmen Marcu

Trainer

Iuliana Pavel

Trainer

Razvan Sassu

Project Coordinator

Marilena Chirita

Project Assistant

Application Form Link

https://docs.google.com/forms/d/e/
1FAIpQLSfogd_H8gFxEGEUPhHs9QX888Ga1Jv0dz48X8SqU6GRk_hsUw/viewform

Participants are invited to fill the online application form (link below) no later than November 15.